

VEHICLE MOUNTED VARIABLE MESSAGE SIGN



Roadside information can be subject to unforseen changes and may only be required temporarily.

The Vehicle Mounted Variable Message Sign is an easily transportable screen, perfect for quick deployment in urgent and emergency situations.

Real time messages and information can be updated quickly and efficiently through a variety of communication methods, ensuring all roadside information is up to date and as accurate as possible.

APPLICATIONS

- ▶ Traffic management
- ▶ Emergency roadside information
- ▶ Temporary road worker safety

KEY FEATURES

- Full colour display
- ▶ Up to 5 lines of text
- ▶ 90m maximum viewing distance
- ▶ Strong, durable and weatherproof housing
- ▶ IP Rating: IP56
- ▶ EN12966 certified
- ▶ VMS screen TOPAS registered to TR2516D
- ▶ Truck mounting frame
- Easily transportable
- Fast deployment
- ▶ Real-time message updates through various communication methods

KEY BENEFITS

With a universal attachment, the VMS screen can be mounted onto many different vehicles and hydraulically folded up and down, allowing for immediate deployment.

LEDs only visible to effected road users ensuring minimal distraction to unaffected road users.

Messagemaker Display's dedicated content management system for all VMS products, RCS is an intelligent and easy-to-use web based platform allowing for immediate access from anywhere in the world.





	Medium	Large
Model	VMS16-48x48-RGB with Mounting Frame	VMS16-48x48+8x48-RGB with Mounting Frame
VMS Resolution	48 × 48	48 × 48 + 8 × 48
Display Size	768 × 768	768 × 768 + 128 × 768
Standard	EN12966	
Pitch Size (mm)	16	
Display Colour	Full Colour	
Module Size	128 × 256	
Module Resolution	8 × 16	
Interface	RS232/RS485/Ethernet\4G	
Maintenance	Front	
Optional Extras	Vehicle detection radar, web based control, GPS tracking, handheld/dash-mounted controller	
VMS Housing Material	Black Aluminium	
Mechanical Protection	IP56	
Operating System	RCS (Cloud-based), Sigma, handheld controller	
Power	160w consumption, 12/24v	

